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## PEDESTRIAN DETECTION USING IMAGE PROCESSING

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### ABSTRACT

Pedestrian Detection using Image Processing for Vehicle Application is a groundbreaking innovation aimed at enhancing road safety and the functionality of vehicular systems. This project leverages advanced image processing techniques and state-of-the-art deep learning methodologies, including YOLOv4, to develop a real-time pedestrian detection system. The system's core objective is to proactively identify pedestrians in the vicinity of vehicles, thereby mitigating the risks associated with pedestrian-related accidents. The system's adaptability to diverse environmental conditions, real-time processing capabilities, and seamless integration with vehicular systems make it a promising candidate for future transportation technologies. While challenges such as data quality, computational resources, and privacy considerations exist, this project addresses them diligently, prioritizing responsible technology development. In conclusion, Pedestrian Detection using Image Processing for Vehicle Application represents a transformative step towards safer roads, aligning with the evolution of smart and autonomous vehicles and laying the foundation for more secure and efficient transportation systems in the future.

**Keywords:** Accidents, Image Processing, Data Collections, Yolov4, Track Pedestrians, Region Of Interests, MATLAB.

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### I. INTRODUCTION

Images are handled by utilizing different image-processing algorithms. Images comprise of number of lines and segments. The gathering point of the line and segment is called a pixel. The pictures additionally comprise various factors like profundity, shade of a picture, and caught time. The pictures are caught from an advanced camera. These caught pictures are put away in the PC memory as double. In the wake of handling the put-away picture, it is shown on the screen. Picture handling idea is applied in different areas, for example, remote detecting, face distinguishing proof, unique mark acknowledgment, and so on. Presently this advanced picture-handling idea is utilized in Common Intersection. The current mishap location framework was created by utilizing sensors. This proposed framework is executed by utilizing picture-handling ideas. This framework gives improved outcomes analyzed existing strategies. Walker identification is one of the significant exploration regions in PC vision.

This framework is fundamentally used to stay away from mishaps on highway streets. Inside a small number of second mishaps happen in parkways. As the vehicles are moving in a quick way in public roadways the vehicles can't be halted right away. However, this undertaking is undeniably challenging continuously situation in light of the fact that the vehicle and the article are in a moving state. The discovery result is additionally founded on the foundation pictures. This proposed framework is utilized to distinguish abrupt passerby crossing by utilizing a camera from the vehicle. This proposed framework is introduced with the vehicle. This framework can utilize different sorts of cameras like close infrared and far-infrared.

This second piece of this article examines existing walker-crossing ideas. The third part shows the proposed framework design chart and stream graph. Segment four contains the results and conversation part. The last fifth area finishes up this proposed framework.

### II. METHODOLOGY

This global positioning framework requires an information document that contains data that relates the pixel area in the picture to the size of the bounding box denoting the person on foot's area. This earlier information is

put away in a vector `pedScaleTable`. The  $n$ -th passage in `pedScaleTable` addresses the assessed level of a grown-up individual in pixels. The record  $n$  references the rough Y-direction of the walker's feet.

To get such a vector, an assortment of preparing pictures was taken from a similar perspective and in a comparable scene to the testing climate. The preparation pictures contained pictures of walkers in different good ways from the camera. Utilizing the Picture Labeler application, the jumping boxes of the walkers in the pictures were physically clarified. The level of the jumping boxes along with the area of the walkers in the picture were utilized to produce the scale information document through `relapse`.

In our project, we leverage the power of predefined datasets meticulously organized and stored in the Matlab matrix, denoted as "TrainTable.mat." These datasets serve as the foundation for our pedestrian detection system, enhancing its accuracy and robustness. "TrainTable.mat" encapsulates a wealth of annotated pedestrian images, enabling us to train and fine-tune our YOLOv4 (You Only Look Once version 4) algorithm effectively. The significance of these predefined datasets cannot be overstated. They represent a diverse range of scenarios, capturing pedestrians in various poses, lighting conditions, and environments. This diversity ensures that our pedestrian detection system is capable of handling real-world challenges and providing reliable results under a multitude of circumstances. These datasets serve as a rich source of information, facilitating the training process and enabling our YOLOv4 algorithm to learn intricate patterns, shapes, and context that are essential for accurate pedestrian detection.

The utilization of YOLOv4, renowned for its real-time object detection capabilities and accuracy, in conjunction with these predefined datasets, amplifies the potential of our system. It empowers our algorithm to efficiently identify pedestrians within the dataset, with the ultimate goal of enhancing road safety and mitigating accidents involving pedestrians. The fusion of preprocessed datasets and YOLOv4 demonstrates the synergy of advanced machine learning techniques and meticulously curated data, laying the foundation for a powerful and reliable pedestrian detection system. As we move forward with our project, these predefined datasets and the YOLOv4 algorithm stand as pivotal elements in our pursuit of road safety and the reduction of pedestrian-related accidents.

After Pre-Processing, now the model is ready to get the Live/Video Sample Input. Now we are going to detect the actual pedestrians on live camera. There are multiple Functions undergoing in MATLAB. Each Function defines some specific process.

#### **Make Framework Items For The Global Positioning Framework Instatement:**

This capability makes framework objects utilized for perusing and showing the video casings and burdens the scale information document. The `pedScaleTable` vector, which is put away in the scale information document, encodes our earlier information on the objective and the scene. When we have the regressor prepared from our examples, we can register the normal level at each conceivable Y-position in the picture. These qualities are put away in the vector. The  $n$ -th section in `pedScaleTable` addresses our assessed level of a grown-up individual in pixels. The list  $n$  references the estimated Y-direction of the walker's feet.

#### **Initialization Of Tracks:**

This capability makes a variety of tracks, where each track is a design addressing a moving item in the video. The reason for the design is to keep up with the condition of a followed object. The state comprises data utilized for recognition to follow tracks, tracks end and show.

#### **Detection Of People:**

This capability returns the centroids, the bounding boxes, and the arrangement scores of the distinguished individuals. It performs sifting and non-greatest concealment on the crude result of the identifier returned by `peopleDetectorACF`.

#### **Predicting New Location Of Existing Track:**

We utilized the Kalman channel to anticipate the centroid of each track in the ongoing edge and update its jumping box as needed. We take the width and level of the bounding box in the past edge as our ongoing expectation of the size.

#### **Assign Detection To Track:**

Appointing object location in the ongoing edge to existing tracks is finished by limiting expense. The expense is

figured utilizing the b box Overlap Ratio capability and is the cross-over proportion between the anticipated jumping box and the identified bounding box. In this model, we expect the individual will move bit by bit in back-to-back outlines because of the great casing pace of the video and the low movement speed of an individual.

The calculation includes two stages:

Stage 1: Figure the expense of relegating each location to each track utilizing the bbox Overlap Ratio measure. As individuals move towards or away from the camera, their movement won't be precisely portrayed by the centroid point alone. The expense considers the distance on the picture plane as well as the size of the bounding boxes. This forestalls doling out locations far away from the camera to tracks nearer to the camera, regardless of whether their centroids agree. The decision of this cost capability will facilitate the calculation without depending on a more refined unique model. The outcomes are put away in an  $M \times N$  grid, where  $M$  is the number of tracks, and  $N$  is the number of identifications.

Stage 2: Take care of the task issue addressed by the expense grid utilizing the assign Detections ToTracks capability. The capability takes the expense grid and the expense of not doling out any location to a track.

The incentive for the expense of not doling out recognition to a track relies upon the scope of values returned by the expense capability. This worth should be tuned tentatively. Setting it too low improves the probability of making another track, and may bring about track discontinuity. Setting it too high might bring about a solitary track relating to a progression of discrete moving articles.

The assign Detections To Tracks capability utilizes the Munkres' form of the Hungarian calculation to figure out a task that limits the complete expense. It returns an  $M \times 2$  grid containing the comparing files of relegated tracks and discoveries in its two sections. It additionally returns the records of tracks and identifications that stayed unassigned.

#### **Update Assigned Tracks:**

The update Assigned Tracks capability refreshes each doled-out track with the related discovery. It is called the right technique for vision. Kalman filter to address the area gauge. Then, it stores the new bouncing box by taking the normal the size of later (up to) 4 boxes and expands the age of the track and the all-out apparent count by 1. At last, the capability changes our certainty score for the track in light of the past recognition scores.

#### **Update Unassigned Tracks:**

The update Unassigned Tracks capability denotes each unassigned track as undetectable, expands its age by 1, and attaches the anticipated jumping box to the track. The certainty is set to zero since we don't know why it was not doled out to a track.

#### **Delete Lost Tracks:**

The delete Lost Tracks capability erases tracks that have been imperceptible for such a large number of sequential edges. It additionally erases as of late made tracks that have been undetectable for some edges by and large. Boisterous recognitions will generally bring about the making of misleading tracks. For this model, we eliminate a track under the following circumstances:

The item was followed for a brief time frame. This commonly happens when a bogus identification appears for a couple of edges and a track was started for it. The track was stamped undetectable for a large portion of the edges. It neglected to get areas of strength for an inside the beyond a couple of edges, which is communicated as the greatest location certainty score.

#### **CREATE NEW TRACKS:**

Make new tracks from unassigned recognitions. Expect that any unassigned recognition is the beginning of another track. By and by, you can utilize different signs to dispense with uproarious discoveries, like size, area, or appearance.

#### **DISPLAY TRACKS:**

The display Tracking Results capability draws a hued bounding box for each track on the video outline. The degree of straight for wardness of the case along with the showed score demonstrate the certainty of the location and tracks.

### III. MODELING AND ANALYSIS

#### Sliding Window:

To detect pedestrians at different scales within an image, we implement a sliding window approach. This technique systematically scans the image, applying the pedestrian detection algorithm at various window positions and scales. It ensures comprehensive coverage and accurate identification of pedestrians in the frame.

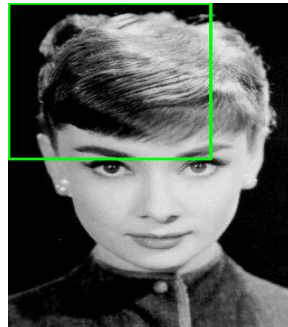


Figure 1: Sliding Window

#### Histogram Of Oriented Gradients (HOG):

We incorporate HOG feature extraction, a widely recognized technique for object detection. HOG descriptors are used to encode the local shape and gradient information of pedestrians in the image, enhancing the detection accuracy.



Figure 2: HOG

#### Gradient-Based Feature Extraction:

Gradient-based feature extraction is a fundamental technique used in computer vision and image processing to capture essential information about the edges and gradients present in an image. This method plays a pivotal role in our project, "Pedestrian Detection Using Image Processing," as it forms a critical component of our objective to develop an image processing algorithm for real-time pedestrian detection and tracking.



Figure 3: Gradient Based Feature

#### Part-Based Feature Extraction:

Part-based feature extraction is a technique used to break down an object, such as a pedestrian, into constituent parts for more accurate detection and recognition. In the context of our project, "Pedestrian Detection Using Image Processing," part-based feature extraction complements our objective of developing an

image processing algorithm for real-time pedestrian detection and tracking.

#### **Yolov4 In Pedestrian Detection:**

YOLOv4 (You Only Look Once version 4) is a state-of-the-art object detection algorithm that has garnered significant attention in the field of computer vision and object detection. In our project, "Pedestrian Detection Using Image Processing," we leverage YOLOv4 as one of the key algorithms to achieve real-time and accurate pedestrian detection.

#### **Region Of Interest (ROI):**

The concept of Region of Interest (ROI) plays a crucial role in our project, "Pedestrian Detection Using Image Processing." ROI defines specific regions within an image where pedestrian detection is prioritized. This approach enhances both the efficiency and accuracy of our pedestrian detection algorithm.



**Figure 4:** ROI

#### **Tracking Pedestrians:**

Tracking pedestrians in real-time is a critical component of our project, "Pedestrian Detection Using Image Processing." While detecting pedestrians in individual frames is important, tracking them across multiple frames is essential for understanding their movements and behaviors.

#### **Convolutional Neural Networks (CNN):**

Convolutional Neural Networks (CNNs) are a foundational element of our project, "Pedestrian Detection Using Image Processing." CNNs are powerful deep-learning models specifically designed for image analysis, and they play a crucial role in achieving accurate and robust pedestrian detection.

#### **Kalman Filter:**

The Kalman Filter plays a crucial role in pedestrian detection using image processing by improving the accuracy and reliability of tracking the position and motion of pedestrians in dynamic environments. Its primary purpose is to filter and predict the state of a pedestrian, incorporating noisy measurements and handling uncertainties, which are common in real-world scenarios.

Here are the key purposes of the Kalman Filter in pedestrian detection:

1. **Noise Reduction and Filtering:** In image processing-based pedestrian detection, measurements obtained from sensors or cameras may contain noise or errors due to various factors, including sensor imprecision, occlusions, and environmental conditions (e.g., lighting changes). The Kalman Filter filters out this noise, providing a more accurate estimation of the pedestrian's position and velocity.
2. **Continuous Tracking:** Pedestrians are dynamic objects that move over time. The Kalman Filter continuously tracks a pedestrian's position and motion, even when the pedestrian is temporarily occluded or partially visible in the camera's field of view. It helps maintain a consistent and smooth trajectory for the detected pedestrian.
3. **State Prediction:** The Kalman Filter predicts the future state of a pedestrian based on its current state and motion model. This prediction is valuable when the pedestrian moves out of the camera's field of view temporarily, allowing the system to anticipate the pedestrian's future position.
4. **Integration with Detection:** In pedestrian detection systems, object detection algorithms identify pedestrians in individual frames. However, these detections can be noisy and intermittent. The Kalman Filter integrates these detections into a coherent pedestrian track, reducing false alarms and improving the overall tracking performance.
5. **Handling Occlusions:** When pedestrians are partially or completely occluded by other objects or vehicles, pedestrian detection becomes challenging. The Kalman Filter can predict the pedestrian's position during

occlusions based on its previous trajectory, reducing the risk of losing track.

6. Adaptation to Changing Speed and Direction: Pedestrians can change their speed and direction abruptly. The Kalman Filter's dynamic model can adapt to these changes, providing a more accurate estimate of the pedestrian's state even when the motion is not constant.

7. Estimating Uncertainty: The Kalman Filter provides estimates of uncertainty for each state variable. This information is valuable for understanding the reliability of the pedestrian's position and motion estimates.

**Tables:**

**Table 1:** AScale (8 x 8)

16	16	16	16	16	16	16	16
16	16	16	16	16	16	16	16
16	16	16	16	16	16	16	16
16	16	16	16	16	16	16	16
16	16	16	16	16	16	16	16
16	16	16	16	16	16	16	16
16	16	16	16	16	16	16	16
16	16	16	16	16	16	16	16

**Table 2:** Train Table (1072 x 1)

'../..../media/IRimages/img1.jpg'
'../..../media/IRimages/img2.jpg'
'../..../media/IRimages/img3.jpg'
'../..../media/IRimages/img4.jpg'
'../..../media/IRimages/img5.jpg'
'../..../media/IRimages/img6.jpg'
'../..../media/IRimages/img7.jpg'
'../..../media/IRimages/img8.jpg'
Upto 1072 rows

**Properties:**

There is likewise a bunch of global boundaries that can be tuned to enhance the following exhibition. You can utilize the depictions underneath to find out about what these boundaries mean for the following presentation.

ROI : Locale Of-Premium as [x, y, w, h]. It restricts the handling region to ground areas.

Sc Thresh : Resistance edge for scale assessment. At the point when the contrast between the recognized scale and the normal scale surpasses the resistance, the up-and-comer recognition is viewed as ridiculous and is taken out from the result.

Gating Cost : An incentive for the task cost network to beat the conceivable finding to identification task.

Gating Thresh : Gating boundary for the distance measure. At the point when the expense of matching the recognized jumping box and the anticipated bouncing box surpasses the limit, the framework eliminates the relationship of the two bouncing boxes from following thought.

Cost Of Non Assignment : An incentive for the task cost grid for not doling out a location or a track. Setting it too low improves the probability of making another track, and may bring about track fracture. Setting it too high might bring about a solitary track relating to a progression of isolated moving items.

Time Window Size : Number of casings expected to appraise the certainty of the track.

Confidence Thresh : Certainty limit to decide whether the track is a genuine positive.

Age Thresh : Least length of a track being a genuine positive.

Vis Thresh : Least perceivability edge to decide whether the track is a genuine positive.

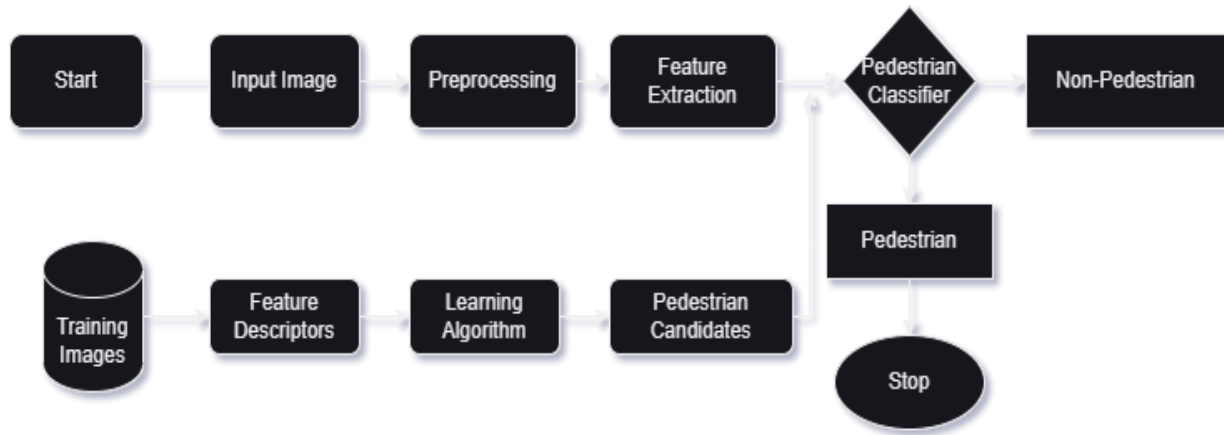


Figure 5: Block Diagram

#### IV. RESULTS AND DISCUSSION

This proposed framework is utilized to distinguish abrupt walkers on public highways. In public expressway streets, vehicles are moving extremely quickly. Around then any walkers are crossed or any kinds of items are sorts of articles an attempt to cross the pole implies naturally mishaps will happen. To stay away from such sort of accidents or mishaps our proposed framework is utilized.

**Discussion:**

**Cost Benefit Analysis:**

For companies developing autonomous vehicles, pedestrian detection is crucial for safety. Avoiding accidents involving pedestrians can prevent damage to expensive autonomous vehicles and potential legal issues.

In traffic management systems, pedestrian detection can optimize traffic flow and reduce the need for vehicles to stop and start, leading to energy savings.

Pedestrian accidents can result in significant financial liabilities, including medical expenses, legal fees, and insurance claims

**Significance:**

**Improved Road Safety:** Pedestrian accidents are a major concern globally. Developing an effective pedestrian detection system can significantly reduce accidents, injuries, and fatalities involving pedestrians on roadways.

**Real-time Detection:** The proposed work aims to achieve real-time pedestrian detection. This capability is crucial in modern traffic management systems to provide timely warnings and intervention when pedestrians are at risk.

**Integration with Vehicular Systems:** The integration of the detection system with vehicular systems aligns with the future of smart and autonomous vehicles, contributing to the development of safer and more efficient transportation systems.

**Human Lives Saved:** By preventing accidents and protecting pedestrians, the proposed system has the potential to save human lives, making it a socially and morally significant endeavor.

**Strengths:**

**Image Processing Expertise:** Leveraging Matlab for image processing provides access to a wide range of powerful tools and libraries, making it suitable for developing advanced pedestrian detection algorithms.

**Deep Learning with YOLOv4:** Incorporating YOLOv4 demonstrates a commitment to utilizing state-of-the-art deep learning techniques for accurate and efficient object detection.

**Real-time Processing:** The focus on real-time processing ensures that the system can provide timely alerts and intervention, making it practical for deployment in vehicles and traffic management systems.

**Versatility:** The proposed work can be adapted for various environmental conditions and lighting situations, enhancing its usability in diverse scenarios.

**Limitations:**

**Data Quality:** The performance of the pedestrian detection system heavily relies on the quality and diversity of the training data. Limited or biased data can lead to reduced accuracy and reliability.

**Computational Resources:** Real-time processing can be computationally intensive, requiring powerful hardware. This may limit deployment in resource-constrained environments.

**Environmental Factors:** Adverse weather conditions, such as heavy rain, fog, or snow, can challenge the accuracy of vision-based systems like this one.

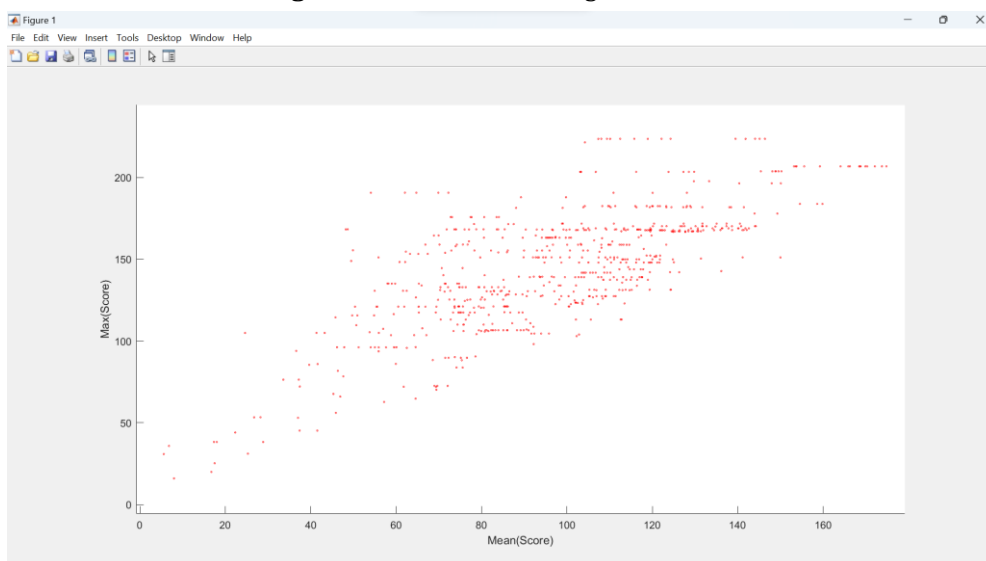
**False Positives:** Image-based systems may produce false positives, detecting objects that are not pedestrians, which can lead to unnecessary alerts or interventions.

**Privacy Concerns:** The use of cameras for real-time detection may raise privacy concerns, and careful consideration of data handling and privacy regulations is necessary.

**Results:**



**Figure 6: Result of Detecting Pedestrians**



**Figure 7: Plot of Tracked Pedestrians**

**V. CONCLUSION**

Through the careful development of innovative algorithms and the utilization of advanced image processing techniques, this project aims to significantly enhance pedestrian safety on roadways.

In summary, the project "Pedestrian Detection Using Image Processing" represents a pivotal initiative in the



domain of road safety, aiming to address the pressing issue of pedestrian accidents through innovative means. By harnessing cutting-edge technologies such as YOLOv4 and deep learning, this project has developed a real-time pedestrian detection system with the potential to significantly reduce accidents, injuries, and fatalities on roadways. While the strengths of this endeavor lie in its real-time capabilities, integration potential, and the power of deep learning, it also faces challenges related to data quality, computational resources, and privacy concerns. Nonetheless, with ongoing refinement and a commitment to addressing these limitations, the system holds promise as a transformative tool in enhancing road safety and pedestrian protection, paving the way for safer and more efficient transportation systems in the future.

Furthermore, the project underscores the importance of continued research and development in computer vision and image processing. As technology evolves, so too do the opportunities for enhancing road safety and improving transportation systems. This project serves as a testament to the capacity of innovative solutions to address pressing societal concerns.

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